

## MAPLE ASSIGNMENT 3 HINTS

### 1. PROBLEM 1 (STEWART P.192)

For this problem, you only need maple for the graph.

Here are some hints for solving the problem:

- Assign the coordinates  $(0, 0)$  to  $P$ , as suggested. This *greatly* simplifies the problem of determining  $a$ ,  $b$ , and  $c$ .
- Use the fact that  $(0, 0)$  lies on the graph of  $f(x)$ .
- Also use the fact that the slope of the tangent at  $x = 0$  must match the slope of  $L_1$ .
- The  $y$  coordinate of  $Q$  is  $f(100)$ .

For the graph, determine  $a$ ,  $b$ , and  $c$ , then find the equations of the lines  $L_1$  and  $L_2$ . Use the maple **piecewise** function to define a single function (or, alternatively, paste together three graphs over their appropriate intervals on the  $x$ -axis).

### 2. PROBLEM 2 (STEWART P.254)

Again, you don't really need maple for the first part. Take the polynomial  $P(x)$  and find its first and second derivatives (you don't need to know  $A$ ,  $B$ , and  $C$  for this). What do you get when you evaluate these at  $a = 0$ ? Also evaluate  $f$  and its first two derivatives at  $x = a$  and use the conditions  $i) - iii)$ .

Use maple for part 2.